

Department of Computer Science and Engineering
College of Engineering, University of Nevada, Reno

CS 790M Human-Computer Interaction

Project Part #3 (P3): Project Demo and Project-based Paper

April 24, 2008

Due:	demos on May 6 and 7
Paper:	Monday May 12, at 5:00 pm (single PDF file named HCI2008_P3_YourLastName)
Points:	100
Weight in course grade:	25%

The final version of your project should contain two components:

(1) *Project Demo*

This will be a demo of the project presented to the instructor on May 6 or 7. It should consist of a dynamic user-interface prototype that provides the main functionality of your system (some secondary features may be represented only by placeholders, e.g. by a message such as “to be done”).

The source code, with proper documentation, should be available upon request by the instructor at demo time. The demo will be about 25 minutes long, including Q&A as well as going over the source code together with the instructor. The demo will take place on May 6 or 7, at a precise date and time to be set with the instructor.

(2) *Project-based Paper*

IEEE-style paper, 2 columns, at least 4 pages, at least 10 references, in the format specified at http://www.cse.unr.edu/~dascalus/HCI2008_paperformat.doc

Make sure that:

- the project is well described
- the text is correct, clear, and fluent
- the references are properly used and cited
- there is a good balance between text and figures/tables

Required parts of the paper are title, author, affiliation, Abstract, Introduction, Conclusions, and References. In between Introduction and Conclusions it is up to you to decide on specific sections and subsections. You can reuse text, diagrams, and figures from the previous two parts of your project.