

SPRING 06

COMPUTER SCIENCE & ENGINEERING

SENIOR PROJECTS

UNIVERSITY OF NEVADA, RENO

The CS426 and CPE426 Senior Projects represent innovative software and hardware products designed and developed during the year by undergraduate Computer Science and Engineering students under the supervision of Dr. Sergiu Dascalu. Project topics include a framework for behavior-based robotics control, an X10-based home automation system, a software tool for data visualization, a program for student budgeting, a web-based interactive floor plan mapper, a first-person shooter video game, and a virtual reality system for puppet control and animation.

Additional details on the senior projects can be found at
<http://www.cse.unr.edu/~dascalus/sp2006.html>

You are cordially invited to attend this CSE Senior Projects Workshop on Friday, May 5, 2006 from 10:30 am to 2:30 pm in REL 109 & REL 110