

# Image Operations

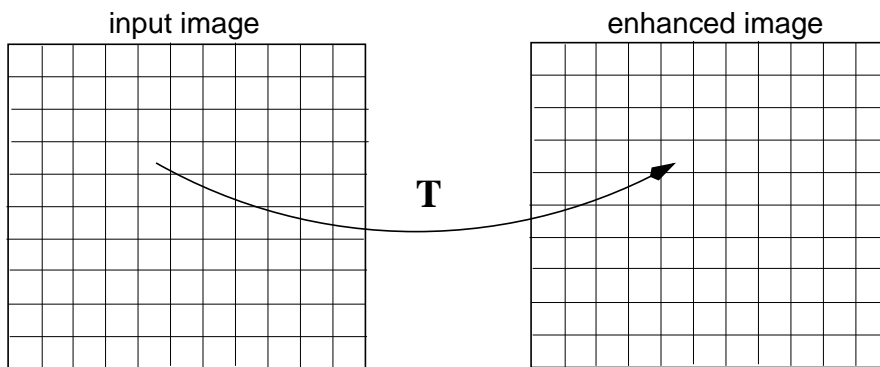
## • Classification of Image Operations

- Spatial domain methods

- \* Point Processing Transformations
- \* Area/Mask Processing Transformations
- \* Geometric Transformations
- \* Frame Processing Transformations

- Frequency domain methods

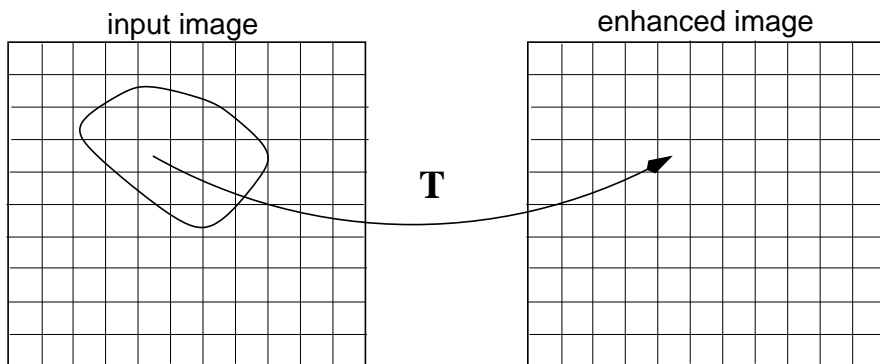
### Point Processing Methods



$$g(x,y) = T[f(x,y)]$$

T operates on 1 pixel

### Area or Mask Processing Methods

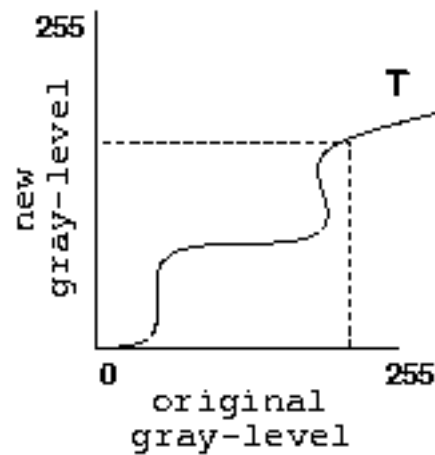


$$g(x,y) = T[f(x,y)]$$

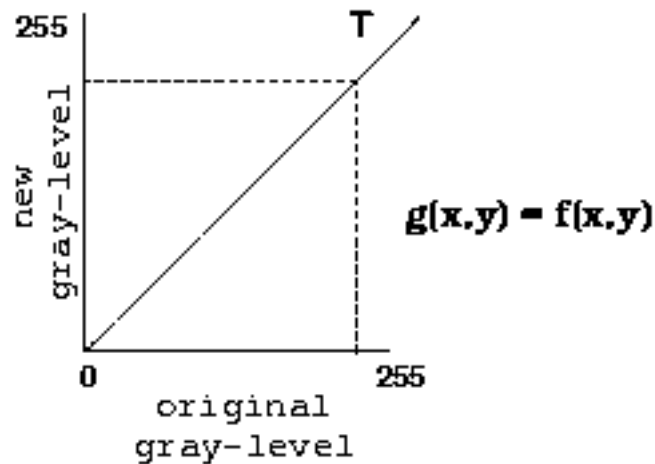
T operates on a neighborhood of pixels

## Point Processing Methods

- The most primitive, yet essential, image processing operations.
- Intensity transformations that convert an old pixel into a new pixel based on some predefined function.
- They operate on a pixel based solely on that pixel's value.
- Used primarily for *contrast enhancement*.

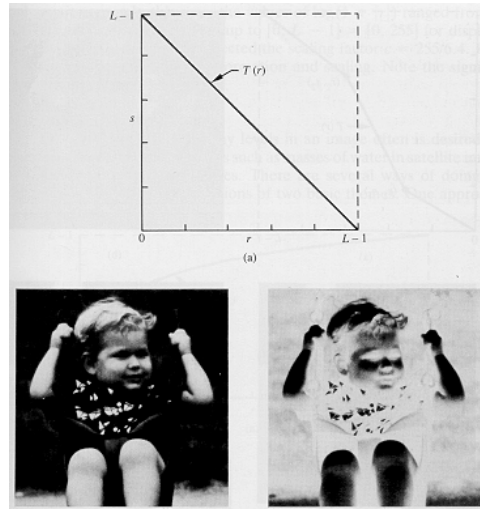


### • Identity Transformation



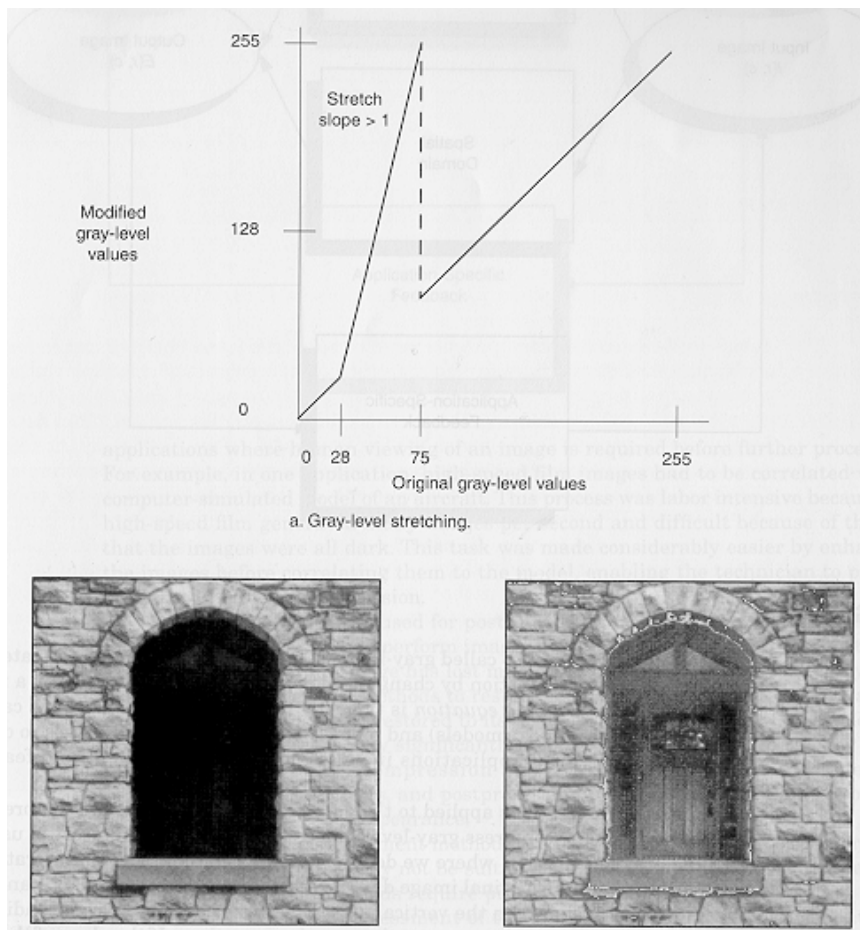
- **Negative Transformation**

$$O(r, c) = 255 - I(r, c)$$



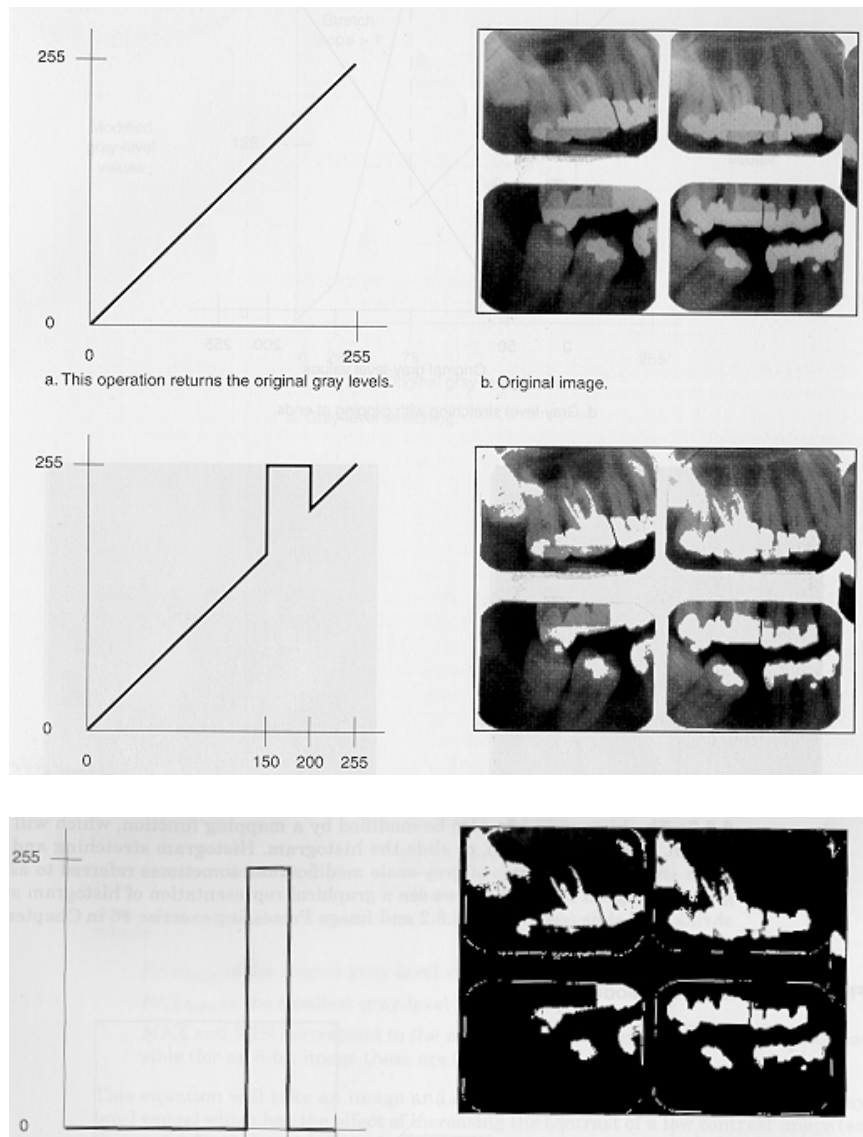
- **Contrast Stretching/Compression**

- Stretch gray-level ranges where we desire more information.



- **Intensity-Level Slicing**

- Highlight a specific range of gray-levels only.



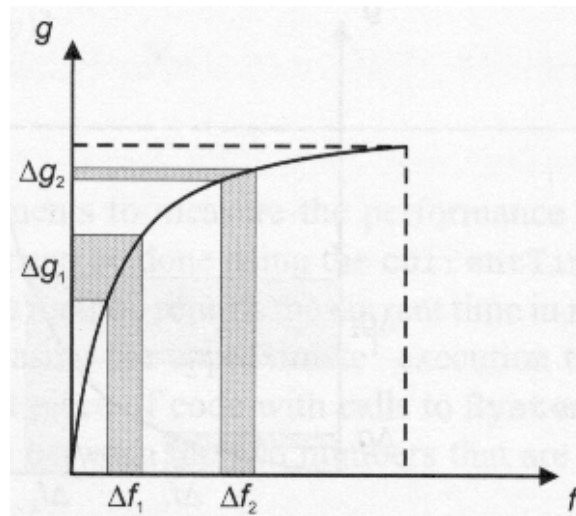
(same as double-thresholding)

## • Non-linear Transformations

- We may use any function, provided that it gives a *one-to-one* or *many-to-one* (i.e., single-valued) mapping.

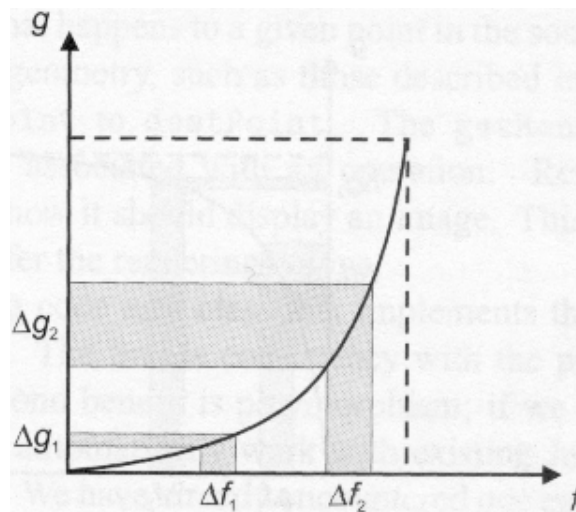
### Logarithmic

- Useful for enhancing details in the darker regions of the image at the expense of detail in the brighter regions.

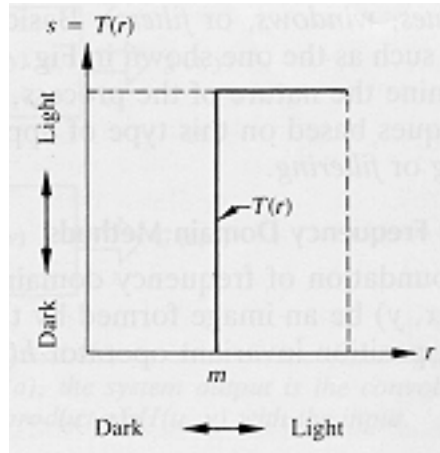


### Exponential

- The effect is the reverse of that obtained with logarithmic mapping.



### • Thresholding

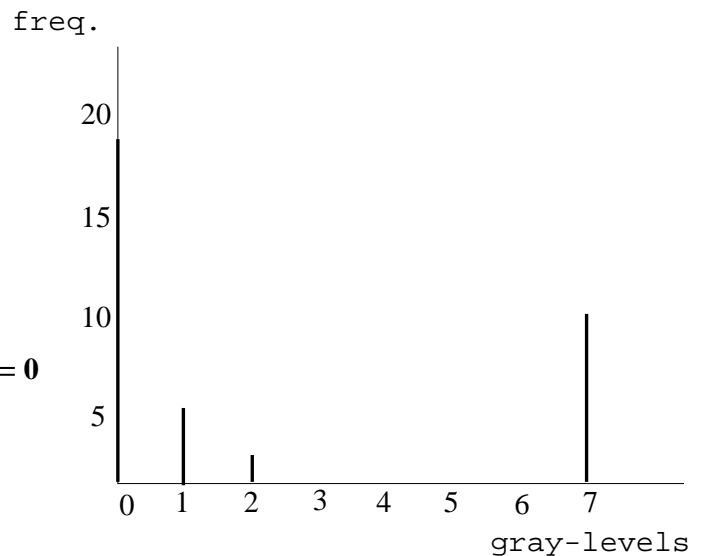


### • Histogram Equalization

- *Low contrast* images are usually mostly dark, mostly light, or mostly gray.
- *High contrast* images have large regions of dark and large regions of white (e.g., someone inside a room, stading in front of a window on a sunny day).
- *Good contrast* images exhibit a wide range of pixel values (i.e., no single gray level dominates the image).

0	0	1	0	2	0
1	0	7	7	7	0
0	7	0	0	7	0
1	0	0	7	2	0
0	0	7	1	0	1
1	0	7	7	7	0

frequencies  
**f(0) = 18**  
**f(1) = 6**  
**f(2) = 2**  
**f(3) = f(4) = f(5) = f(6) = 0**  
**f(7) = 10**



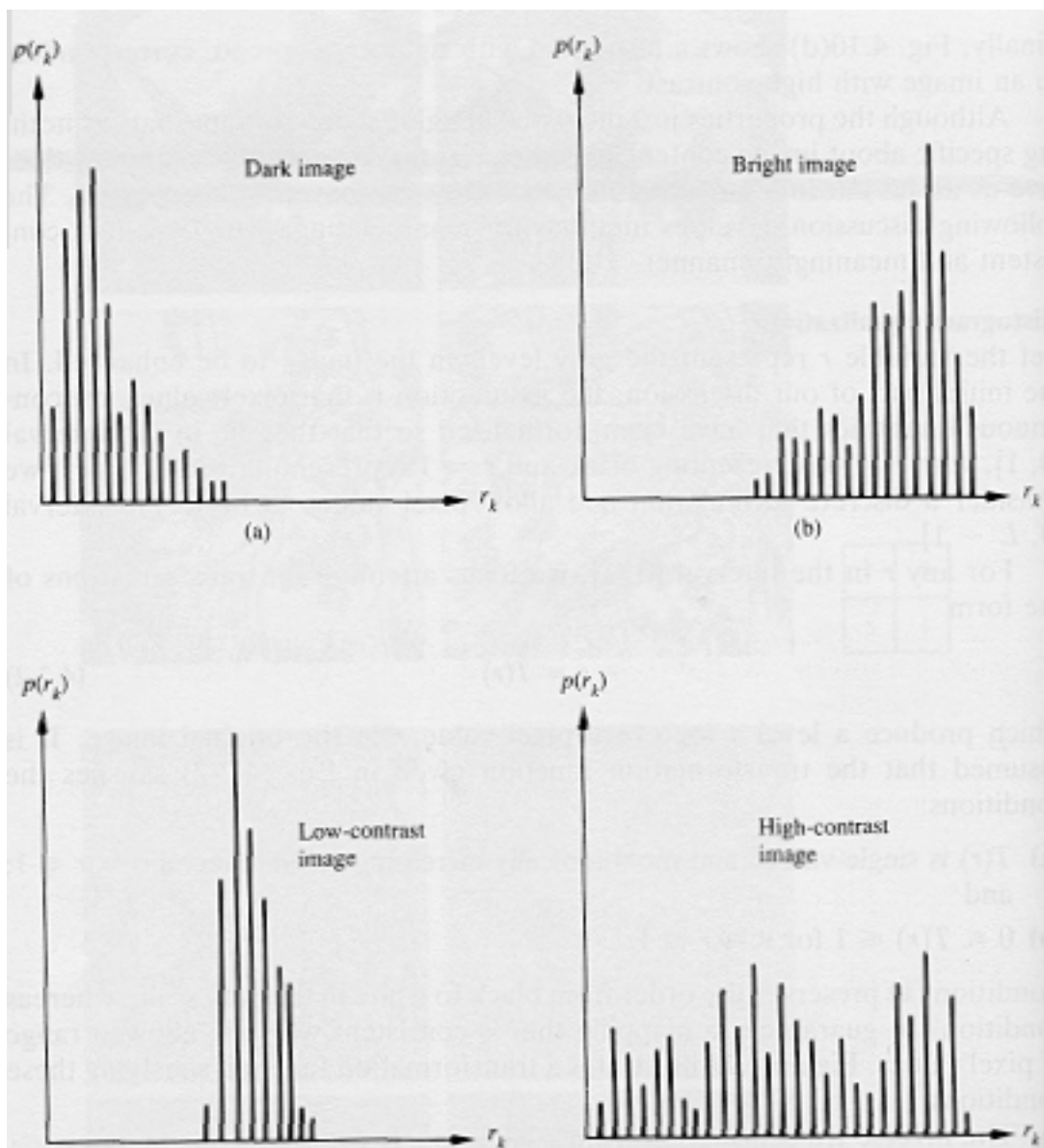
- The histogram of an image (i.e., a plot of the gray-level frequencies) provides important information regarding the contrast of an image.

\* Histogram with a small spread: low contrast image

\* Histogram with wide spread: high contrast image

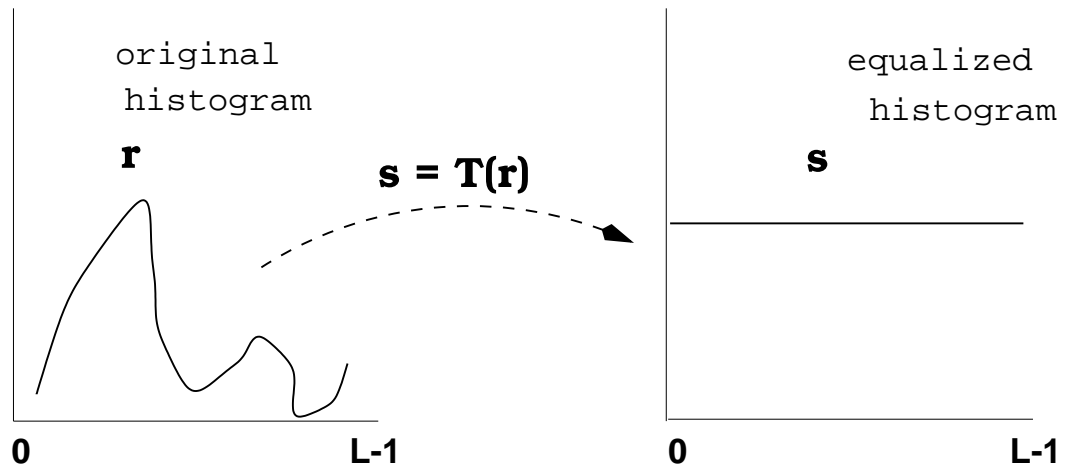
\* Histogram clustered at the low end: dark image

\* Histogram clustered at the high end: bright image



- Histogram equalization is a transformation that stretches the contrast by redistributing the gray-level values uniformly.

- It is fully automatic compared to other contrast stretching techniques.



- In practice, the histogram might not become totally flat !

