## **Department of Computer Science and Engineering**

## College of Engineering

## University of Nevada, Reno

# CS 709 Advanced Topics in Computer Science [Software Engineering]

# **Project Part I: Concept and Specification**

October 10, 2017

Due: Friday, October 27, 2017 @ 11:59 pm (by email, PDF file named P1 Team#.pdf)

Points: 100

Weight in course grade: 10%

**Note**: In the following **<T1>** denotes a single-student individual project, while **<T2>** denotes a 2-student team project.

For this project part write a project concept and specification document with the following structure:

## Cover page

- Department, University
- Project title
- Your name(s)
- Instructor
- Date

#### **Table of Contents**

**Abstract** (between 100 and 150 words). Concisely and clearly indicate what your project is about, what is its significance, and what exactly you plan to design and implement.

- **1 Concept** (between 500 and 700 words). Briefly describe the following:
  - Main goals of the project (what is your project about)
  - Main functionality and characteristics of the software that you will develop
  - Intended technology (platform, languages, libraries, tools)
  - Intended users and key usability goals (i.e., how users will benefit from your project)
  - Notes on similar/related products (provide references)
  - Novelty of your solution (innovative characteristics)
  - A note on how this project can help you professionally
  - Brief bio(s): photo and brief professional info (degrees, research interests, main accomplishments) of the author(s), as you would provide as author(s) of a scientific journal article

# 2 Requirements

- 2.1 Requirements elicitation: Interview findings. Include at least 10 <T1> or 14 <T2> project-related questions and *summaries of the answers* you received to them during interviews with at least two <T1> or three <T2> project stakeholders (end users, domain experts, developers).
- 2.2 Software requirements. Functional and non-functional requirements, prioritized on 3 levels, as complete as possible. Level 1 should be software requirements that your team will certainly implement by mid December 2017, Level 2 should be requirements that you will try to implement by then, and Level 3 requirements that would be good for your project, but will likely not be implemented by the end of the semester. Both functional and non-functional requirements should be as complete as possible.

## 3 Use Case Modeling

- **3.1** Use case diagram. At least 8 <T1> or 14 <T2> use cases should be included in this diagram.
- **3.2 Detailed use cases.** Provide concise text descriptions (two to four lines each) for all the above use cases as well as detailed templates for 2 **<T1>** or 3 **<T2>** use cases.
- **Requirement traceability matrix**. Provide a table with detailed mapping between use cases and functional requirements.

## 4 Glossary of terms

Include definitions for at least 12 **<T1>** or 20 **<T2>** terms related to the problem domain.

#### 5 References

Provide at least 5 <T1> or 10 <T2> references for your project (journal articles, conference papers, books, web-based reports or papers).