This written, closed-book, 70-minute test will take place on Monday, November 19, 2007 in SEM-261 from 4:00 to 5:15 pm (regular class room and time). The test weights 10% in the course grade.


- Chapter 15 Real-time software design
- Chapter 16 User interface design
- Chapter 17 Rapid software development
- Chapter 21 Software evolution

B Sections and Subsections Not Required

From the above chapters, the following sections and subsections are not required for the test:

- Section 15.2 Real—time operating systems
- Section 16.3 User analysis
- Section 17.4 Software prototyping
- Section 21.1 Program evolution dynamics
- Section 21.3 Evolution processes

C NOTE: In addition to A above, for this test you should know your class project, Part I (Concept) and Part II (Specification). Test questions might ask you to give examples of items from the projects, e.g., examples of functional requirements, non-functional requirements, use cases, a detailed use case, a detailed scenario, or a drawing (sketch) of your software main user interface.