This written, closed-book, 70-minute test will take place on Monday, November 21, 2005 in SEM-261 from 4:00 to 5:15 pm (regular class room and time). The test weights 9% in the course grade.

A **Chapters Required** from the textbook [SE-7] Ian Sommerville, Software Engineering, 7th Edition, 2004:

- Chapter 15  Real-time software design
- Chapter 16  User interface design
- Chapter 17  Rapid software development
- Chapter 21  Software evolution

B **Sections and Subsections Not Required**

From the above chapters, the following sections and subsections are not required for the test:

- Section 15.2  Real—time operating systems
- Section 16.3  User analysis
- Section 17.4  Software prototyping
- Section 21.1  Program evolution dynamics
- Section 21.3  Evolution processes

C **NOTE:** In addition to A above, for this test you should know your class project, Part I (Concept) and Part II (Specification). Test questions might ask you to give examples of items from the projects, e.g., examples of functional requirements, non-functional requirements, use cases, a detailed use case, a detailed scenario, or a drawing (sketch) of your software main user interface.