

The CS 426 Senior Projects represent software development work performed during the Spring semester by undergraduate Computer Science & Engineering students under the supervision of Dr. Sergiu Dascalu. Topics presented in this Workshop include an electronic voting verification system, an interactive trail mapping package, an open distributed network monitoring tool, a biological protein analysis pipeline, a multiplayer 3D game, and a virtual interactive campus environment.

Additional details can be found at
<http://www.cs.unr.edu/~dascalu/sp2004.html>

COMPUTER SCIENCE & ENGINEERING

SENIOR PROJECTS

University of Nevada, Reno

2004
PROGRAM