Use Case 2.1	Create State

Primary Actor:	End-User

Preconditions:	• None

Postconditions:	• The State is initialized and valid

Main Success Scenario:
1. The user calls State's parameterized constructor with the State's name, and conducting boolean as the two arguments

2. The State is initialized successfully

Extensions:
2a. The State's name is an empty string

   1. System throws a runtime exception notifying the user that the State name cannot be empty