

# Sound Simulation and Visualization

Torbjorn P. Lokeni and Frederick C Harris, Jr.  
Department of Computer Science and Engineering  
University of Nevada  
Reno, NV 89557  
Email: <http://www.cse.unr.edu>

*Abstract*—The abstract goes here.

## I. INTRODUCTION

This demo file is intended to serve as a “starter file” for IEEE conference papers produced under L<sup>A</sup>T<sub>E</sub>X using IEEEtran.cls version 1.7 and later. I wish you the best of success.

mds

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## II. CONCLUSION

The conclusion goes here.

## ACKNOWLEDGMENT

The authors would like to thank...

## REFERENCES

- [1] H. Kopka and P. W. Daly, *A Guide to L<sup>A</sup>T<sub>E</sub>X*, 3rd ed. Harlow, England: Addison-Wesley, 1999.