CS381 Final Project Game Grading Sheet

Evaluator Team Name:
Team being evaluated:
Game being evaluated:

Item	Max. Points	Actual Points
Fun to play - peer judged	15	
Background sound	5	
Splash Screen	2	
Credits – Who did what	1	
Instructions screen	2	
Collision detection	5	
Weapons/damage or scoring system	5	
New meshes	5	
AI - interceptors	20	
Physics	20	
HUD/UI/GUI	20	
TOTAL	100	
Extra Credit		
Game FX Sounds	20	
AI+ (more than intercept)	10	
Camera innovations	10	
New physics	10	
Multiplayer/Multi-restart	10	
Linux/Mac/Windows executable	50	
Game Controller	10	

All games will be tested in the ECC lab. You will need to make prior arrangements with me if you want the game to be tested on your own hardware.